

THE JOURNEY BEGINS
Find and follow your North Star! Ready for an adventure?

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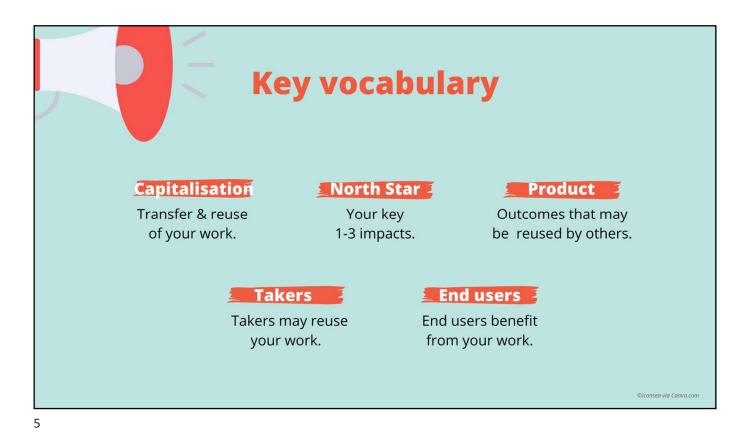
OBJECTIVES

- 1. You know where to start your journey.
- 2. You know what to bring on the journey.
- 3. You know how to get key stakeholders on board.



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Who's on the crew today?

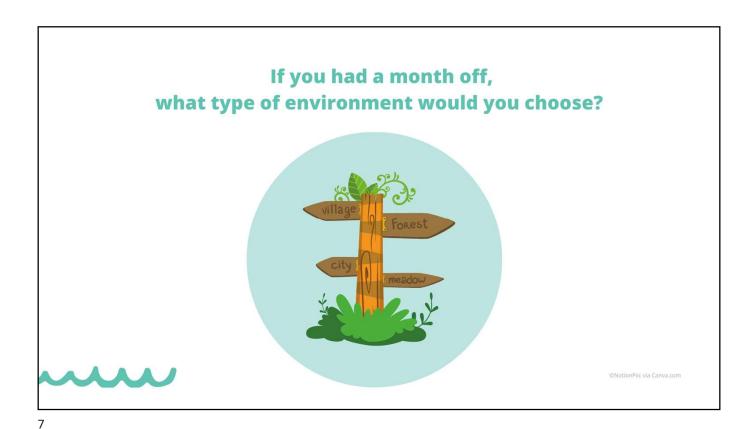
TABLE GROUP EXERCISE

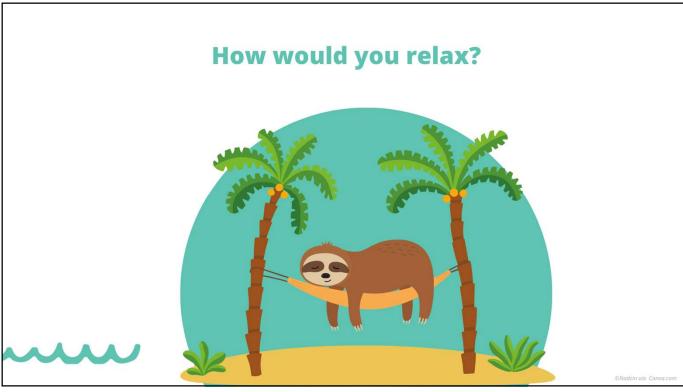
Present:

- 1. Your name
- 2. Your project's name
- 3. Your project in a nutshell (2-3 sentences)









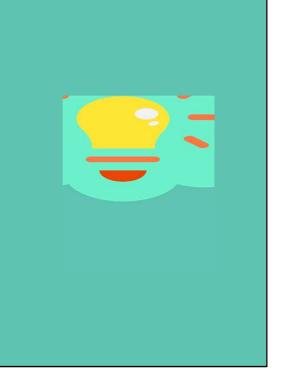




Sell a place - part 1

INDIVIDUAL WORK

- What is your favourite place in the North Sea Region?
- How would you "sell" the idea of going there to another person?



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Sell a place - part 2

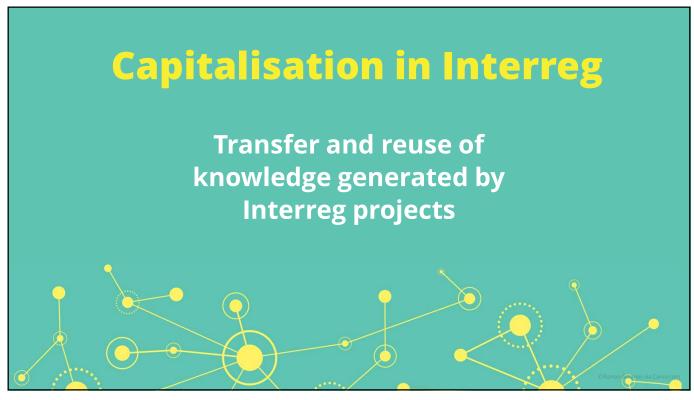
WORK IN PAIRS

• Convince your neighbour to visit your favourite place.

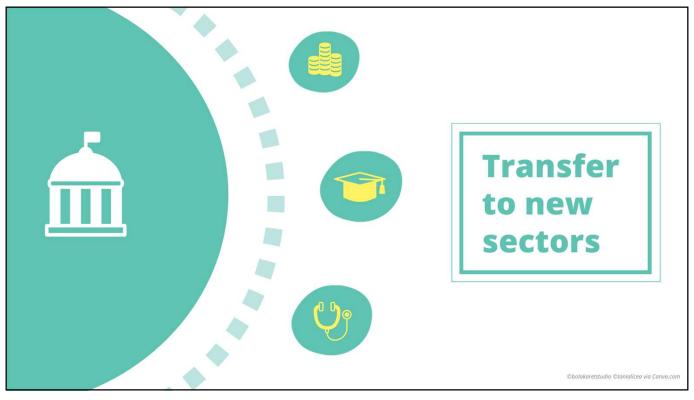
(Your neighbour might be a bit difficult to convince though.)



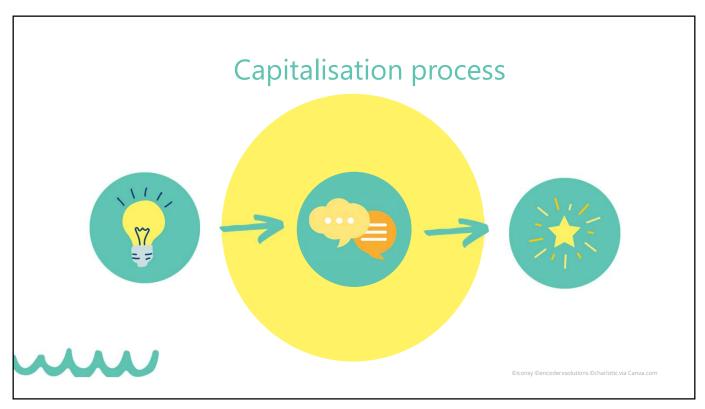














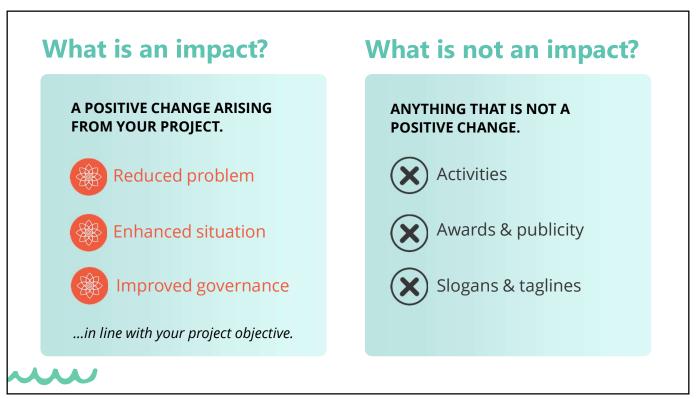
Why care about capitalisation?

GROUP WORK

Discuss the benefits of capitalisation for your project and for the partners.







Example: SUPER

To improve mental health care, we equip 300 IT specialists to involve vulnerable people in co-creating better digital tools.

POSITIVE CHANGE HOW TAKERS END USERS SCALE WHEN



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Example: SUPER

To improve mental health care (POSITIVE CHANGE), we equip (HOW) 300 (SCALE) IT specialists (TAKERS) to involve vulnerable people (END USERS) in co-creating better digital tools.

POSITIVE CHANGE HOW TAKERS END USERS SCALE WHEN



Workbook time

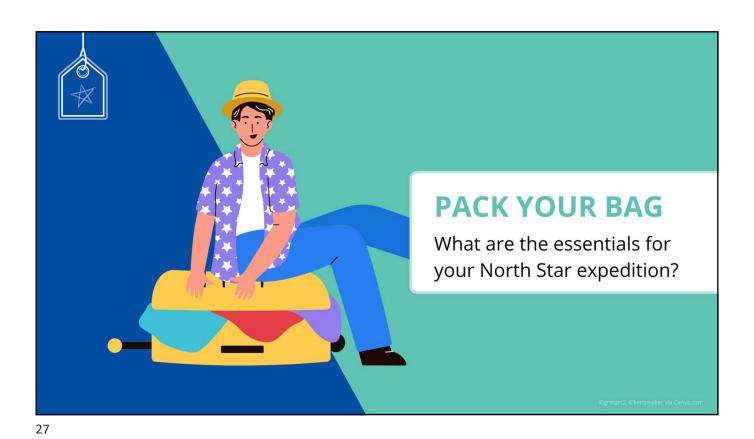
Exercise A: Why we travel

- List your top 1-3 main impacts.
- Why is capitalisation important for your project?



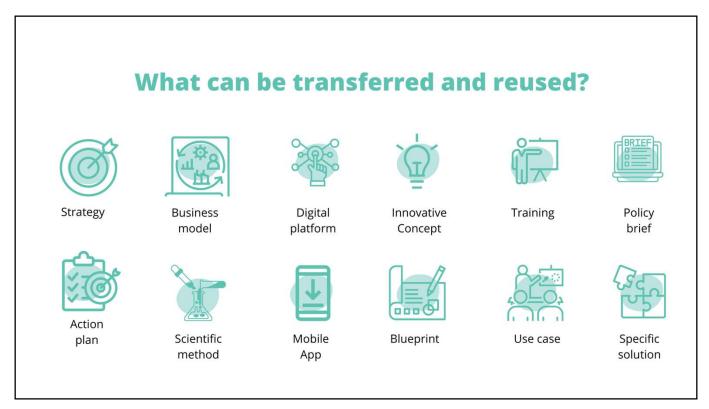
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Coffee pit stop When the state of the state









Workbook time

Exercise B: Pack your bag

- Identify products that your project will produce.
- Consider the level of impact that each product may have.



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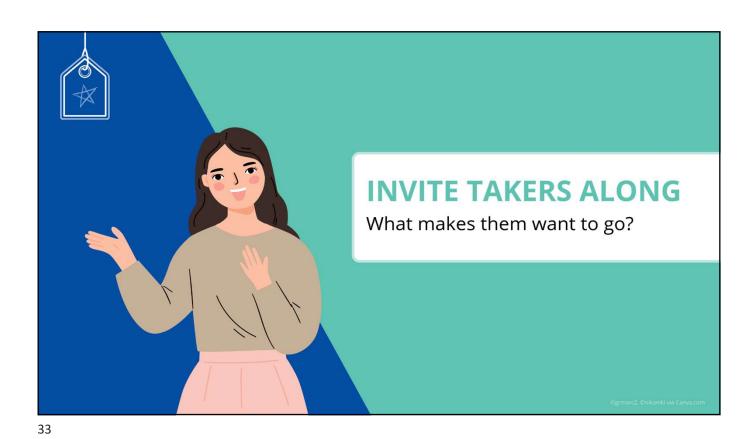
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Pitch your product

GROUP EXERCISE

- 1. All participants note their top product on a card and put it into the hat.
- 2. The facilitator draws a card from the hat.
- 3. The owner of the selected card pitches their product to the group.
- 4. The group provides feedback on the pitch.





7 Help your takers along 1 Define your future impact

2 Identify relevant work

5 Build your case

4 Engage with takers

Who are your takers?



Who might find your work useful?



Can you subdivide each group?



Are there geographic differences?



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Understand your takers

Put yourself in their shoes...

- ...Where do they get their information?
- ...What is their preferred form of communication?
- ...What are their goals and priorities right now?
- ...What are their challenges and frustrations?
- ...Why would they care about your product?





Workbook time

Exercise C: Invite takers to join - part I

Please fill in the first two columns:

- List your main products.
- List the main takers for each product.



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Know & engage with takers

GROUP WORK

- 1. The group jointly selects 3 takers.
- 2. Discuss approaches to reaching each group and successfully engaging with them.



Workbook time

Exercise C: Invite takers to join - part II

- 1. Please fill in the last two columns:
- 2. How can you make each taker aware of your project?
- 3. Why would they be interested what's in it for them? What is your main message to them?



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Build your case

Collect proof points:



Facts & figures

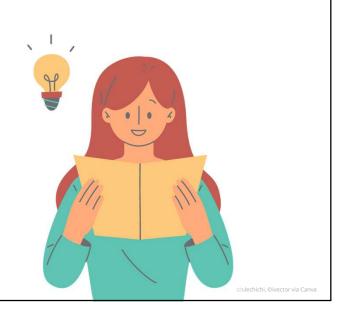


Case stories



Testimonials





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Example: BEGIN

Calculating the benefits



€45 million saved flood impacts



€473 million added social & health benefits



€1 billion

Master plans and investments including the BEGIN approach.



Example: TOPSOIL



The TOPSOIL project [...] forms a very important part of our political work. The data collected there provide an essential basis for our informed decisions.

- MEP Lena Düpont, Lower Saxony

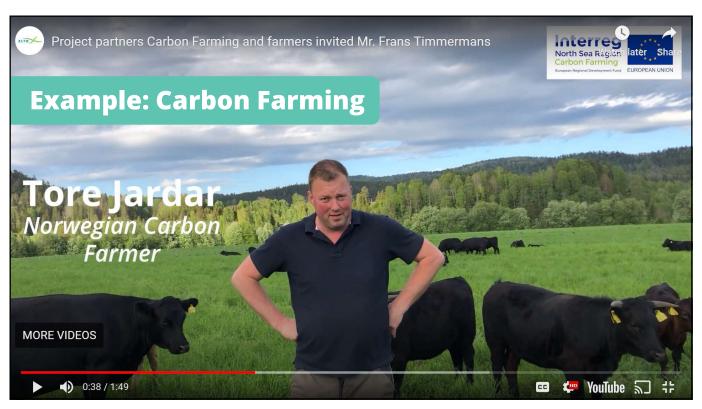
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Wrap your work

How can you present your work in an attractive way?









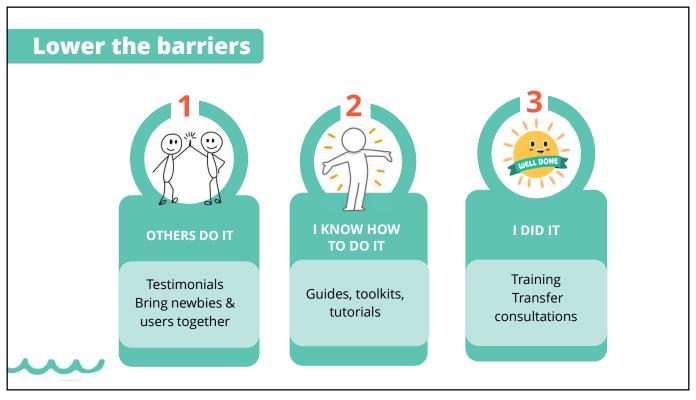
Help your takers along

What concerns are holding them back?



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Example: Data for all



Training video offering tips & examples of how to tackle the challenges.

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Convince your takers

GROUP WORK

- 1. Note down one product and its top taker group.
- 2. Place the paper in the hat for a lottery draw.
- 3. The person behind the selected paper (giver) will try to convince the table facilitator ("fake taker") to adopt their product.
- 4. The rest of the group helps to win over the taker.



Workbook time

Exercise D: Lead the way

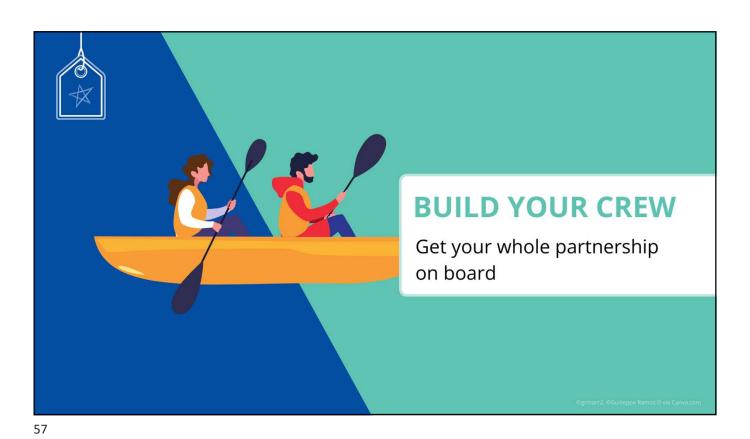
- Consider your key 1-3 takers.
- What are the key points to convince them to about your work? How would you present these points?
 How can you help takers overcome barriers?
- List the actions you could take.



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Idea generation round

GROUP WORK

- 1. A question will be asked.
- 2. Reflect on possible answers.
- 3. One person shares one answer.
- 4. The next person comments: "What I really like about the idea is ... and on top of that ..."
- 5. Continue around the table.

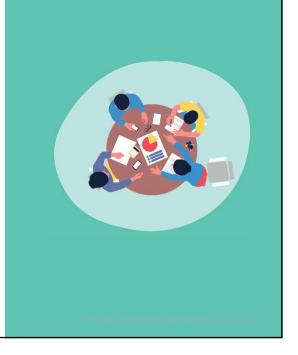


Idea generation round

GROUP WORK

Question:

What are you doing/ planning to do to bring capitalisation on your partnership's agenda and engage everyone?



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Workbook time

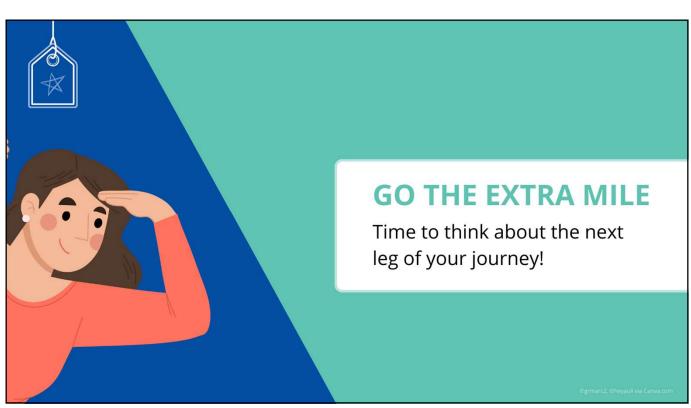
Exercise E: Build your crew

What are you doing/ planning to do to bring capitalisation on your partnership's agenda and engage everyone?



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Your key takeaway

SLIDO.COM: #TakeUP

What are the ideas or insights that you will bring back from this event?



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Workbook time

Exercise F: Go the extra mile

What are the next steps on your capitalisation journey?



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Before you go.... Make a pledge to yourself Company of the second seco

